

YCOO™

NEO

JUNIOR 1.0

Silverlit® Silverlit SAS, 80 rue Barthelemy Danjou, 92100 Boulogne-Billancourt / France.
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ENGLISH

A. Delivery Content (See picture A)

- Robot x 1
- Instruction Manual x 1

B. Battery Installation

Make sure the power switch is on "OFF" position.

Robot

- Open the battery compartment: loosen the screw by turning counter clockwise with a Philips screwdriver. (See picture B)
- Insert 4 AAA batteries in the battery compartment with correct polarity. (See picture B1)
- Close the battery compartment: tighten the screw by turning clockwise with a Philips screwdriver.

C. Parts Identification (See picture C)

1. GO button
2. LED Eye
3. Speaker
4. Battery Compartment
5. Power Switch
6. Undo Button
7. 9-point touch panel
8. Enter Button

D. How to Play: (See picture D)

- Please refer to the Quick Start Guide in the box to help you to play with Junior 1.0.

Step 1:

Switch On Junior 1.0 (5) and start to use the 9-point touch panel (7) to draw and record any path you want up to 30 touch points in each command (Easy Command) or follow the command list to unlock additional preset movements (Bonus Tricks) (see Quick Start Guide). You can record up to 30 commands in total.

Important: To record each command, you need to press the Enter Button (8) after each command.

Step 2:

Choose the music you prefer from music no.1 – no.6 by pressing the GO button (1), or press and hold the GO button (1) to mute the music (refer to "Select Music" on the Quick Start Guide).

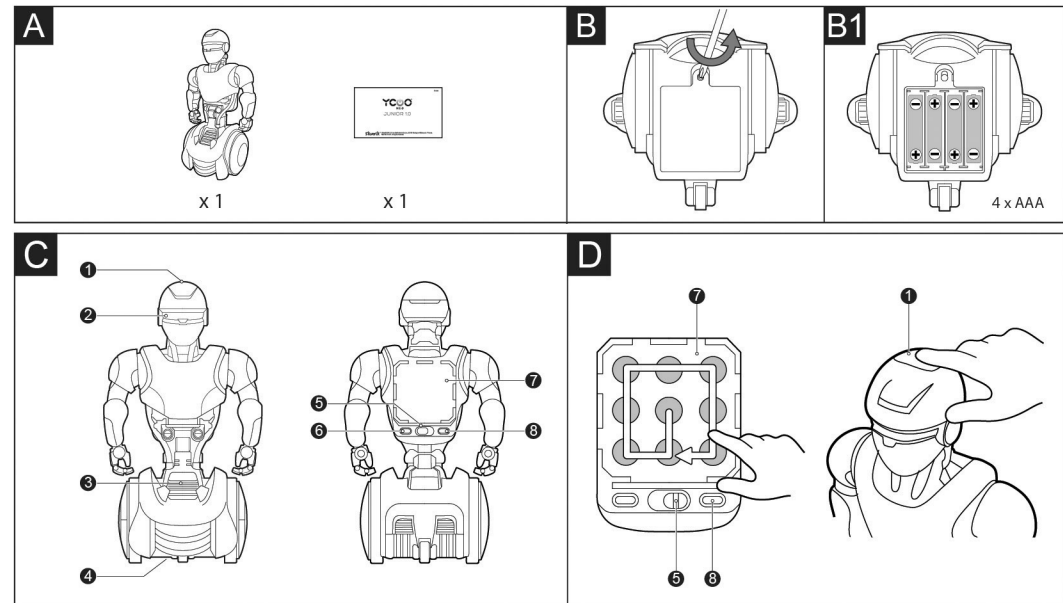
Step 3:

Junior 1.0 will playback your recorded commands. It is magic!
You can always stop the playback and re-select music by pressing the GO button.

Bonus!

For expert player, double-tap the center point of the 9-point touch panel (7) during Step 1 and add new tricks! (Flashing eyes, head's movements, vibration, etc.)

You always can switch between "Easy Command" and "Bonus Trick" mode with a double-tap.



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For ages 5+



WARNING:
CHOKING HAZARD – Small Parts.
Not for children under 3 years.

Safety Precautions:

Remove battery from the toy when not in use.

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Cautions:

- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged.
- Rechargeable battery are only to be charged by an adult.
- Different types of batteries or new and used batteries are not to be mixed.
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries.

Note:

- Parental guidance is recommended when installing or replacing batteries.
- You are advised to replace the battery as soon as the function becomes impaired.
- Users should keep and retain this information for future reference.
- Users should keep strict accordance with the instruction manual while operation the product.

Care and Maintenance:

- Always remove batteries from the toy when it is not being used for a long period of time.
- Wipe the toy gently with a clean damp cloth.
- Keep the toy away from direct sunlight and/or direct heat.
- Do not submerge the toy into water that can damage the electronic assemblies.

Battery requirement for Robot:

	Power Supply : ———
	Rating : DC 6.0 V / 10.8W
	Batteries : 4 x 1.5 V AAA/LR03/AM4 (not included)

FCC Statements

This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions:

- 1) This device may not cause harmful interference, and
- 2) This device must accept any interference received, including interference that may cause undesired operation.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules.

These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.



Waste Electrical and Electronic Equipment (WEEE)

When this appliance is out of use, please remove all batteries and dispose of them separately. Bring electrical appliances to the local collecting points for waste electrical and electronic equipment. Other components can be disposed of in domestic refuse.

The normal function of the product may be disturbed by Strong Electro Magnetic Interference. If so, simply reset the product to resume normal operation by following the instruction manual.

In case the function could not resume, please use the product in other location.

Warning !

Remove these batteries from the unit by pulling up on one end of each battery positive by hand.



DO NOT remove or install batteries using sharp or metal tools.

